There are 2 projects you need to submit for Lab 4.

1. **REQUIRED:** Complete the Word Jumble Game in Chapter 4. Submit it with the name “WordJumble-username.py”.
2. Create a python program that gets a message from the user and then prints it out backwards (pg. 120, #2). Remember just using the ‘print’ command with each letter will produce one letter on each line. We need an entire string on the same line. Filename: “Sdrawkcab-username.py”
3. Write a program that asks the user for the number of players and the number of cards in each hand. Then, displays all hands of cards from a deck of playing cards using the same format as described in Project 3. The program should use either "A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", or "K" for the value of the card and either "c", "h", "s", or "d" for the suit. So, if the program randomly selects the jack of clubs, it should display Jc. Use one tuple to represent all of the possible card values and another tuple for the possible suits. The program should create the hand as a separate hand. For this program, it is permitted to repeat card values. Filename: “DealEm-username.py”
4. **CHALLENGE:** For problem #3, write the program to guarantee that no card is duplicated? FIlename: “NoCheating-username.py”

Each file should be a python program, a text file, extended by ".py". The header of each file should be comments which tell the name of the program, your name, and the date.